

Key Frames

Animation

- Key Frames are used to animate an Objects/Images in Slides
- Two or more Key Frames are required to specify an animation
- The first Key Frame is automatically added at zero milliseconds on the Objects and Animation Timeline when an object/image is added to the slide and will specify the Pan, Zoom and Rotate (PZR) parameters at the beginning of a Slide
- Subsequent Key Frames will specify the PZR parameters with respect to time in the Objects and Animation Timeline

First Key Frame



Last Key Frame



A Pan has been programmed by adjusting the Center and Pan Parameters of the Key Frame at 0 ms and the Key Frame at 7000 ms.

Shift Key Frames

- Control+E will access the Shift Key Frames window
- Specify the amount and direction



From:

<https://www.docs.ptavstudio.com/> - **PTE AV Studio**

Permanent link:

<https://www.docs.ptavstudio.com/it-it/9.0/objects-and-animation/keyframes?rev=1395843249>

Last update: **2022/12/18 11:20**

