

Add a Mask

In Objects and Animation, a Mask can be added in several ways:

- Click on the “M” Icon in the Tool bar
- Right Click in a Blank Space and choose “Add” and then “Mask”

There are three options:

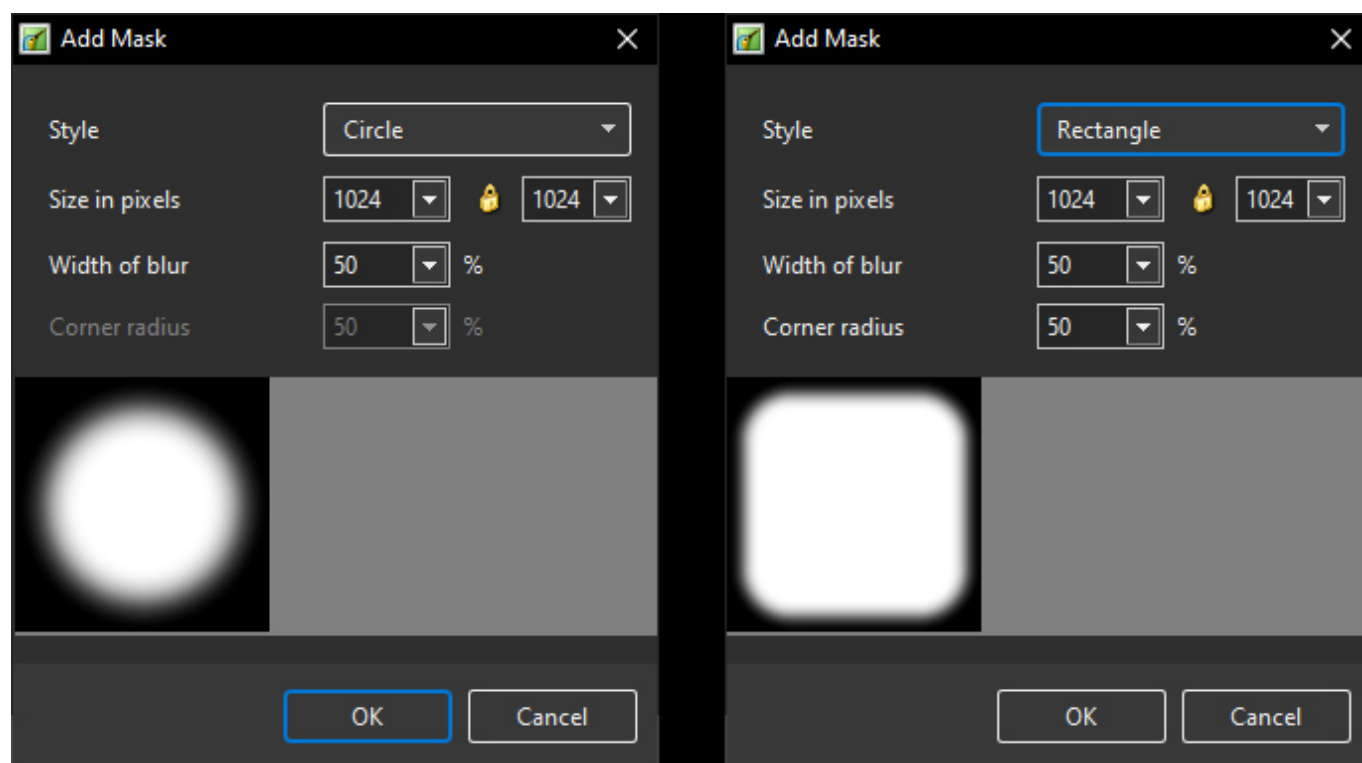
- Add a Mask Template
- Add an Image/Video Mask
- Add a Blank Mask

Whichever is chosen, remember that **“White reveals and Black Conceals”**

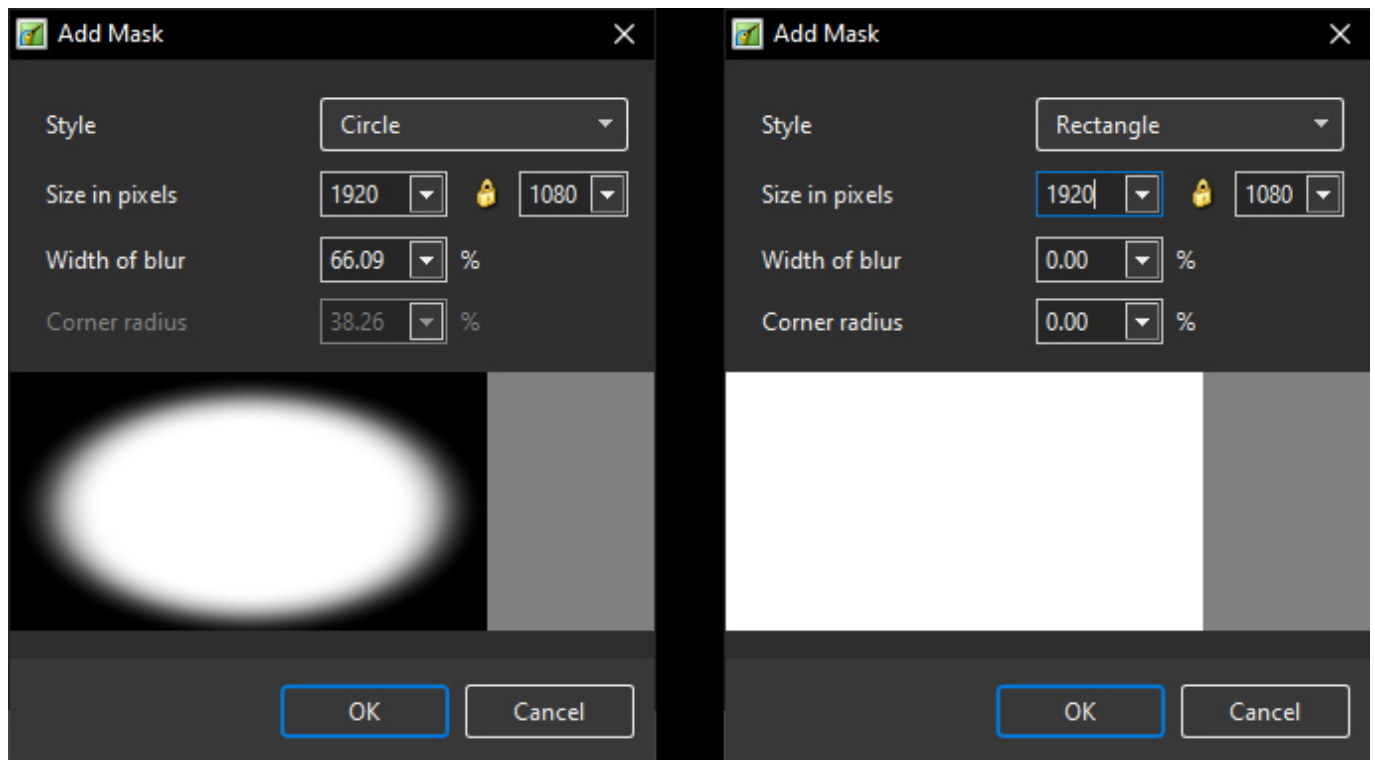
Mask Template

A further two options are offered:

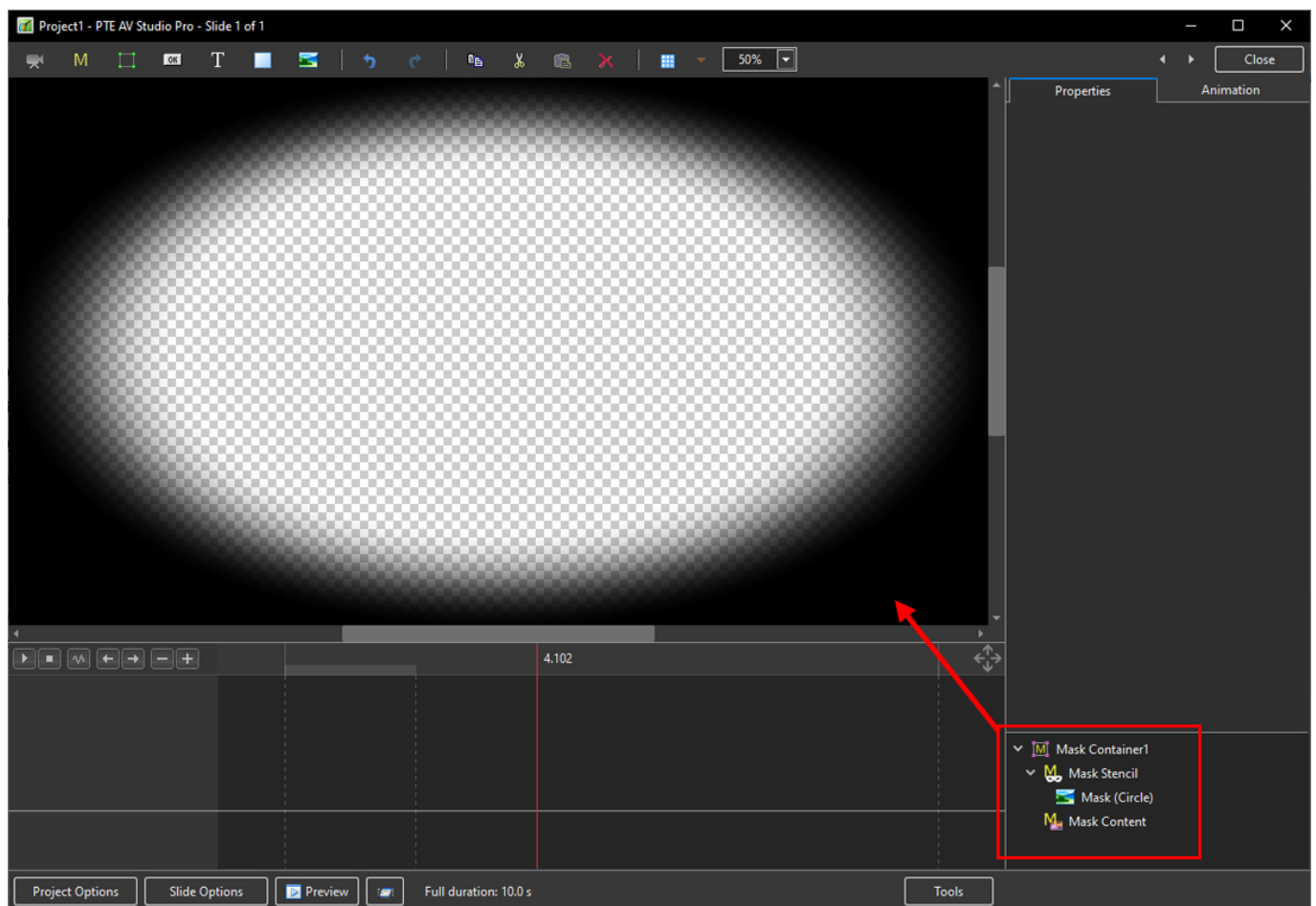
- The default sizes are shown



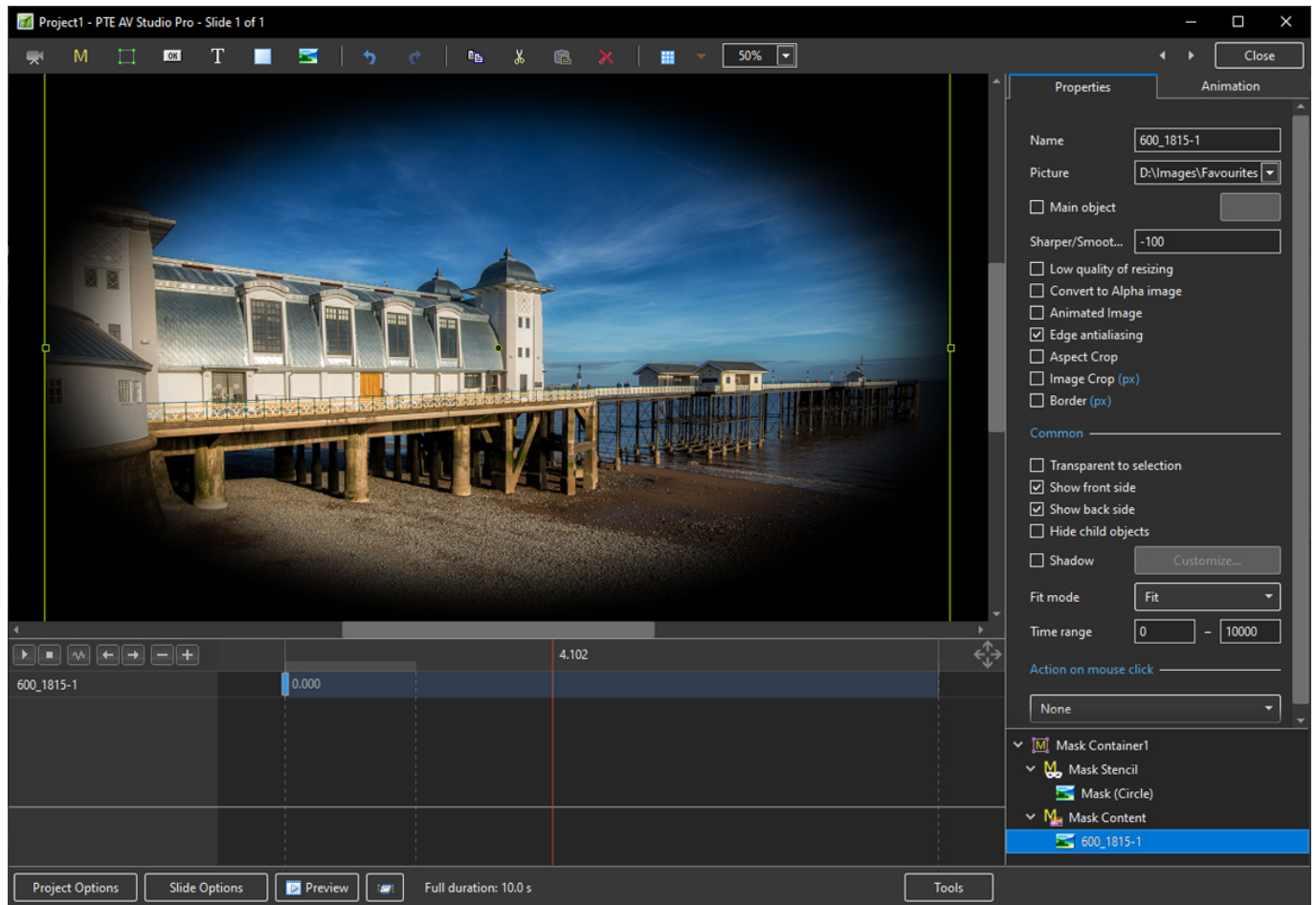
- The “Size in Pixels”, “Width of Blur” and “Corner Radius” can be changed by using the slider or by direct input via keyboard



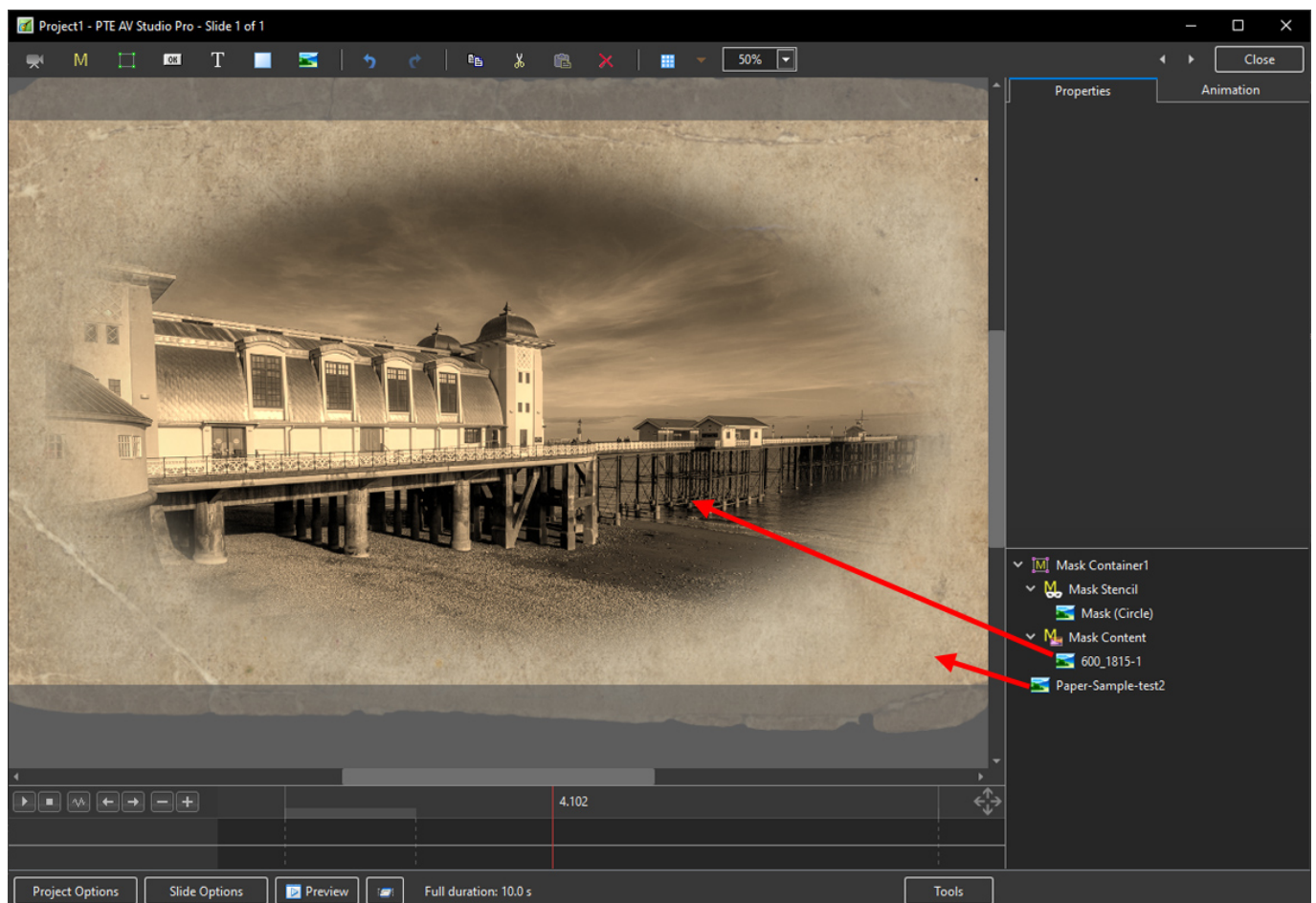
- Click OK to create the Mask:



- Add an Image to the “Mask Content” and adjust its position and Size:



- Add an Image beneath the Mask Container and adjust its position and size:



Blank Mask

From:
<https://www.docs.pteamstudio.com/> - **PTE AV Studio**

Permanent link:
https://www.docs.pteamstudio.com/en-us/10.0/how_to_v10/add_mask?rev=1587466737

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